

Reproducible by Design: Network Experiments with pos

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Reproducibility

Reproducible experiments

- Everyone agrees that reproducible research is important
- The best solution our community has come up so far:

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Reproducibility

Problems with reproducibility

- Two workshops at SIGCOMM conference dedicated to reproducible research:
 - SIGCOMM'03: MoMeTools workshop
 - SIGCOMM'17: Reproducibility workshop
 - Problems remained the same over 14 years

Best solution so far ...

- Artifact Evaluation Committees & Reproducibility Badges
- Problems:
 - High effort
 - Potentially low robustness (CCR Apr. '20¹)





ACM's badges awarded by the Artifact Evaluation Committee

¹[1] N. Zilberman, "An Artifact Evaluation of NDP", Comput. Commun. Rev., vol. 50, no. 2, pp. 32–36, 2020

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What is reproducibility?

- 3-stage process according to ACM²:
 - 1. Repeatability: Same team executes experiment using same setup
 - 2. Reproducibility: Different team executes experiment using same setup
 - 3. Replicability: Different team executes experiment using different setup
- Our testbed-driven approach mainly targets the experimental setup
- → Focus our effort on repeatability and reproducibility
- → Replicability requires additional effort by others

²[2] ACM, Artifact Review and Badging Ver. 1.1, 2020. [Online]. Available: https://www.acm.org/publications/policies/artifact-review-and-badging-current S. Gallenmüller — Reproducible by Design: Network Experiments with pos 4

Reproducibility-as-a-Service

How can we limit effort spent on reproducibility?

- Reduce amount of work for artifact evaluators or other researchers
- Make reproducibility part of experiment design
- → Automate entire experiment (setup, execution, evaluation)

How can we create robust, reproducible experiments?

- Document all relevant parameters for experiments
- Automate the documentation of experiments
- → Well-structured experiment workflow serving as documentation

The Plain Orchestrating Service (pos)

Our solution to create reproducible research

- 1. Create a testbed management system
- 2. Create a well-defined experiment workflow



The Plain Orchestrating Service (pos)

Our solution to create reproducible research

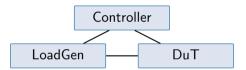
- 1. Create a testbed management system
- 2. Create a well-defined experiment workflow

Achieving Repeatability

- Automation
- Live images
 - Researchers must automate configuration
 - No residual state between reboots
- → Experiments become repeatable

Achieving Reproducibility

- Providing access to experiment infrastructure
- Other researchers can easily (re-)run experiment
- → Experiments become reproducible

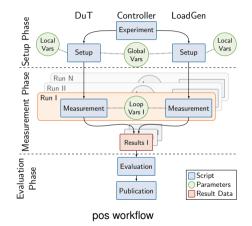


Minimal pos experiment topology

pos' Methodology

Setup phase

- Controller manages experiment workflow
- Initialization of experiment nodes
 - Reboot experiment nodes
 - · Live Linux images via network boot
 - Recover from possible error states
 - Supported interfaces:
 - IPMI
 - Intel management engine
 - Network-controlled power plugs
- Configuration of experiment nodes:
 - Prepare system for experiments (e.g., install software, configure addresses)
 - Configuration management tools are supported, e.g., Ansible, Chef, etc.
 - Install testbed utility scripts (e.g., synchronization tool)
 - Global / local variables (vars) help parametrize configuration
- Configuration and initialization are fully automated



pos' Methodology

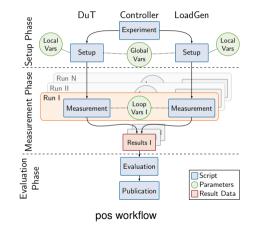
Measurement phase

- Performing the actual experiment
- Repeated execution of measurement script
- Loop variables parameterize each measurement run
 - For instance, different packet rates and different packet sizes
 - Experiment results of each run is associated to a specific set of loop vars

Loop vars example

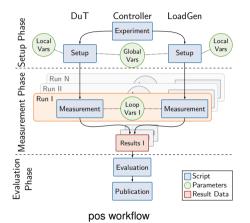
- pos calculates the cross product for the given loop vars:
 - pkt_rate: [1000, 5000]
 pkt_sizes: [64, 1500]
- Measurement script is executed for each tuple in the cross product:
 - Run1: {pkt_rate: 1000, pkt_size: 64}
 - Run2: {pkt_rate: 1000, pkt_size: 1500}
 - Run3: {pkt_rate: 5000, pkt_size: 64}
 - ...





pos' Methodology

- Result file upload from experiment nodes to the controller:
 - pos tags all result files with the specific measurement run
 - → result_run1.csv
 - · Loop vars can be considered as metadata for the result
 - → Run1: {pkt_rate: 1000, pkt_size: 64}
- Collected results / loop vars for experiment evaluation
 - Plotting tool evaluates loop variables and measurement files
 - Loop vars are used for automated plotting, e.g., aggregating over pkt_rate
- Well-defined format for pos scripts, loop vars, and results:
 - · Well-defined format allows automated evaluation
 - Automated preparation of experiment artifacts (git repository, website)
 - e.g., https://gallenmu.github.io/pos-artifacts/



Testbed-as-a-Service (TaaS)

Using pos

- Virtualized version of our testbed³ available as a service for other researchers
- Affordable single-server testbed with low complexity
- Realistic performance using hardware acceleration (SR-IOV)
- Future use cases:
 - Stand-in replacement for a real (future) testbed
 - Development, training, or teaching facility

Try out toast for yourself ...

https://testtestbed.net.in.tum.de

Server for virtualized testbed

³[3] S. Gallenmüller, E. Hauser, and G. Carle, "Prototyping Prototyping Facilities: Developing and Bootstrapping Testbeds", in IFIP Networking 2022 WKSHPS SLICES, Catania, Italy, Jun. 2022

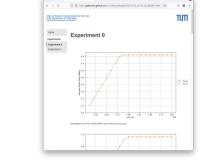
Conclusion

- pos⁴ is ...
 - a testbed orchestration service, and
 - an experiment methodology.
- Methodology makes experiments
 - repeatable as everything is automated,
 - reproducible as others can re-run the automated pos experiments, and
 - easier to replicate as the experiment scripts document experiments.
- → pos reduces the effort to create reproducible experiments.
- → pos complements the ACM awards—it does not replace them.

⁴[4] S. Gallenmüller, D. Scholz, H. Stubbe, et al., "The pos framework: A methodology and toolchain for reproducible network experiments", in CoNEXT '21, Virtual Event, Munich, Germany, December 7 - 10, 2021, ACM, 2021, pp. 259–266. DOI: 10.1145/3485983.3494841

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- Example experiment:
 - VM: https://testtestbed.net.in.tum.de
 - Repository: https://github.com/gallenmu/pos-artifacts
 - Website: https://gallenmu.github.io/pos-artifacts



Website generated by pos experiment workflow

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slices RI

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slices RI (research infrastructures)

- Project to create a digital European-wide research infrastructure
- Goal: provide advanced computing, storage, and high-speed network infrastructure
- Part of the European ESFRI funding framework
 - ESFRI program funds long-term European research infrastructures
 - slices is the first IT-centered ESFRI-funded project
- slices RI is split into multiple phases and projects:
 - slices DS (design study): preparing the design of the later infrastructure
 - slices SC (starting communities): building a european testbed community
- The pos framework and workflow is part of the German contribution to slices
- More information: https://slices-ri.eu

HiPNet Workshop 2022

- Topic: high-precision and predictable networks
 - Testbeds for high-precision measurements
 - Time-sensitive networking (TSN)
 - Validation of high-precision service level guarantees
- Co-located with CNSM (Tessaloniki, Greece)
- Paper submission: August 7, 2022
- Workshop date: November 4, 2022



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City view Thessaloniki, Greece



CfP: http://cnsm-conf.org/2022/workshop_HiPNet.html

- [1] N. Zilberman, "An Artifact Evaluation of NDP," Comput. Commun. Rev., Jg. 50, Nr. 2, S. 32–36, 2020.
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